

	Temp	Stat	Race	Spec	Total		Race	Spec	Total	Hit Point Total
Agility	95	7	2	0	9	Channeling	-5	0	16	97
Constitution	66	0	0	0	0	Essence	-5	0	10	
Memory	91	5	2	0	7	Mentalism	-5	0	19	
Reasoning	73	1	0	0	1	Chan/Ess	-10	0	2	Exhaustion Total
Self Discipline	70	1	-5	0	-4	Chan/Ment	-10	0	5	40
						Ess/Ment	-10	0	3	
Empathy	83	3	2	0	5	Arcane	-15	0	5	
Intuition	95	7	0	0	7	Poison	10	0	10	Power Point Total
Presence	78	2	6	0	8	Disease	100	0	100	92
Quickness	84	3	6	0	9	Fear	0	0	-12	
Strength	90	5	0	0	5	Heat	0	0	0	
						Cold	20	0	20	

Base Movement Rate

AT \ Weight	12	37	49	62	74	86	99	111	124	136	148	161
AT1	72	71	63	55	47	39	31	23	15	7	-1	-9
AT2	72	71	63	55	47	39	31	23	15	7	-1	-9

Moving Maneuver Bonuses

AT \ Weigh	12	37	49	62	74	86	99	111	124	136	148	161
AT1	27	26	18	10	2	-6	-14	-22	-30	-38	-46	-54
AT2	27	26	18	10	2	-6	-14	-22	-30	-38	-46	-54

	mel	mis	una	mel	mis	una	Recover
Qu	27	27	-	27	27	-	1 hp / hour rest
Adr. Def.	-30	-15	-	-	-	-	2 hp / sleep cycle
Magic	0	0	0	0	0	0	4 pp / hour rest
Spec 1	0	0	0	0	0	0	46 pp / sleep cycle
Spec 2	0	0	0	0	0	0	
Total	-3	12	0	27	27	0	Missile Penalty 0
Shield	0	0	-	0	0	-	
Spec 1	0	0	0	0	0	0	
Spec 2	0	0	0	0	0	0	
Total	27	27	0	27	27	0	

Penalty / hits remaining

Spell Preparation	Penalty / PP Remaining			-10	-20	-30	KO	Dead
2rd 1rd Instant	-10	-20	-30	Norm	73	49	25	0 -66
12+ 11 - 9 8 - 1	69	46	23	Frenz	49	0	-48	-66 -66